

Teachers' Guide

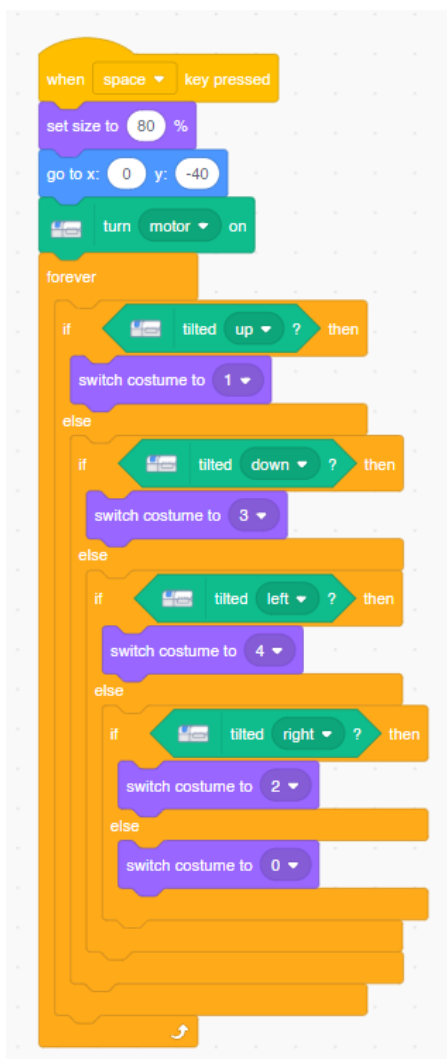
In the introduction of the lesson, explain to your students how an airplane fly. You can show them the YouTube video in the link.

Opening the Scratch file, discuss with your students about the commands of the other sprites.

You can see the program with the values of the tilt sensor and the change of costumes

The matching is:

change y by -5	✗	Moving upwards
change x by -5	✗	Moving downwards
change y by 5	✗	Moving left
change x by 5	<u>✓</u>	Moving right



The complete program is:

